

Literary Gaming

By Astrid Ensslin

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Literary Gaming is placed within the burgeoning fields of digital-born literature and indie/art game research. It explores a body of digital artefacts situated on a
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DiGRA2015 - May 15th - KEYNOTE Astrid Ensslin "Videogames as Unnatural Narratives" Astrid Ensslin is a Professor of Digital Culture and Communication at Bangor

<https://vimeo.com/132324039>

Literary Gaming Monday, and explains how reading and gaming are converging and clashing in literary games and gaming. Astrid Ensslin at

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Literary Gaming by Astrid Ensslin steps over the tired question of whether video games are art. Instead, it sketches the contours of a specific type of digital game

<http://www.journalofplay.org/issues/7/3/book-review/5-literary-gaming-astrid-ensslin>

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Astrid Ensslin Professor at the To read about my reflections and my work on literary gaming and digital fiction, visit my blog or follow me on Twitter @AstridEnsslin.

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